



# ISD2532/40/48/64 Products

Single-Chip Voice Record/Playback Devices 32-, 40-, 48-, and 64-Second Durations

### **GENERAL DESCRIPTION**

Information Storage Devices' ISD2500 Chip-Corder® Series provides high-quality, single-chip Record/Playback solutions for 32- to 64-second messaging applications. The CMOS devices include an on-chip oscillator, microphone preamplifier, automatic gain control, antialiasing filter, smoothing filter, speaker amplifier, and high density multi-level storage array. In addition, the ISD2500 is microcontroller compatible, allowing complex messaging and addressing to be achieved.

Recordings are stored in on-chip nonvolatile memory cells, providing zero-power message storage. This unique, single-chip solution is made possible through ISD's patented multilevel storage technology. Voice and audio signals are stored directly into memory in their natural form, providing high-quality, solid-state voice reproduction.

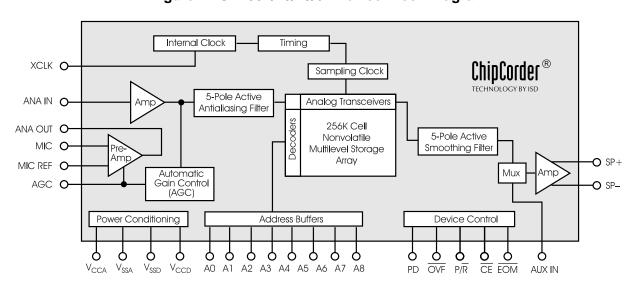


Figure i: ISD2532/40/48/64 Device Block Diagram

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### **FEATURES**

- Easy-to-use single-chip voice record/ playback solution
- High-quality, natural voice/audio reproduction
- Manual switch or microcontroller compatible
  Playback can be edge- or level-activated
- Single-chip durations of 32, 40, 48, 64 seconds
- Directly cascadable for longer durations
- Automatic power-down (push-button mode)
  - Standby current 1 μA (typical)
- Zero-power message storage
  - Eliminates battery backup circuits

- Fully addressable to handle multiple messages
- 100-year message retention (typical)
- 100,000 record cycles (typical)
- On-chip clock source
- Programmer support for play-only applications
- Single +5 volt power supply
- Available in die form, DIP, and TSOP packaging

### Table i: ISD2532/40/48/64 Product Summary

Part Number	Duration (Seconds)	Input Sample Rate (KHz)	Typical Filter Pass Band (KHz)
ISD2532	32	8.0	3.4
ISD2540	40	6.4	2.7
ISD2548	48	5.3	2.3
ISD2564	64	4.0	1.7

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#### **DETAILED DESCRIPTION**

#### SPEECH/SOUND QUALITY

The ISD2500 series includes devices offered at 4.0, 5.3, 6.4, and 8.0 KHz sampling frequencies, allowing the user a choice of speech quality options. Increasing the duration within a product series decreases the sampling frequency and bandwidth, which affects sound quality. Please refer to the ISD2532/40/48/64 Summary table on page *ii* to compare filter pass band and product durations.

The speech samples are stored directly into onchip nonvolatile memory without the digitization and compression associated with other solutions. Direct analog storage provides a very true, natural sounding reproduction of voice, music, tones, and sound effects not available with most solidstate digital solutions.

#### **DURATION**

To meet end system requirements, the ISD2532/40/48/64 products offer single-chip solutions at 32, 40, 48, and 64 seconds. Parts may also be cascaded together for longer durations. For longer duration ISD2500 products see data sheet "ISD2560/75/90/120 Products."

#### **EEPROM STORAGE**

One of the benefits of ISD's ChipCorder technology is the use of on-chip nonvolatile memory, providing zero-power message storage. The message is retained for up to 100 years typically without power. In addition, the device can be rerecorded typically over 100,000 times.

#### MICROCONTROLLER INTERFACE

In addition to its simplicity and ease of use, the ISD2500 series includes all the interfaces necessary for microcontroller-driven applications. The address and control lines can be interfaced to a microcontroller and manipulated to perform a variety of tasks, including message assembly, message concatenation, predefined fixed message segmentation, and message management.

#### **PROGRAMMING**

The ISD2500 series is also ideal for playback-only applications, where single or multiple messages are referenced through buttons, switches, or a microcontroller. Once the desired message configuration is created, duplicates can easily be generated via an ISD programmer.

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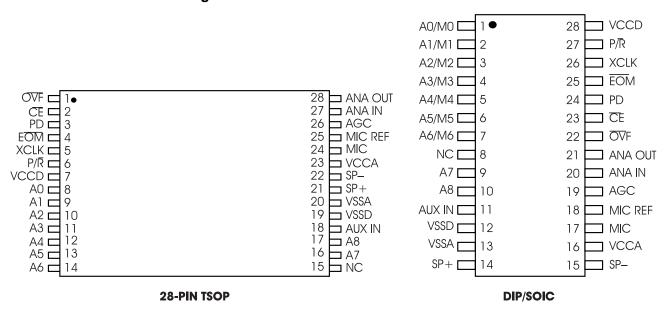


Figure 1: ISD2532/40/48/64 Device Pinouts

### **PIN DESCRIPTIONS**

## **VOLTAGE INPUTS (V<sub>CCA</sub>, V<sub>CCD</sub>)**

To minimize noise, the analog and digital circuits in the ISD2500 series devices use separate power busses. These voltage busses are brought out to separate pins and should be tied together as close to the supply as possible. In addition, these supplies should be decoupled as close to the package as possible.

## **GROUND INPUTS (V<sub>SSA</sub>, V<sub>SSD</sub>)**

The ISD2500 series of devices utilizes separate analog and digital ground busses. These pins should be connected separately through a low-impedance path to power supply ground.

### **POWER DOWN INPUT (PD)**

When not recording or playing back, the PD pin should be pulled HIGH to place the part in a very low power mode (see I<sub>SB</sub> specification). When overflow (OVF) pulses LOW for an overflow condition, PD should be brought HIGH to reset the address pointer back to the beginning of the record/playback space. The PD pin has additional functionality in the M6 (Push-Button) Operational Mode described later in the Operational Mode section.

## CHIP ENABLE INPUT (CE)

The  $\overline{\text{CE}}$  pin is taken LOW to enable all playback and record operations. The address inputs and playback/record input (P/ $\overline{\text{R}}$ ) are latched by the falling edge of  $\overline{\text{CE}}$ .  $\overline{\text{CE}}$  has additional functionality in the M6 (Push-Button) Operational Mode described later in the Operational Mode section.

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## PLAYBACK/RECORD INPUT (P/R)

The P/R input is latched by the falling edge of the  $\overline{\text{CE}}$  pin. A HIGH level selects a playback cycle while a LOW level selects a record cycle. For a record cycle, the address inputs provide the starting address and recording continues until PD or  $\overline{\text{CE}}$  is pulled HIGH or an overflow is detected (i.e. the chip is full). When a record cycle is terminated by pulling PD or  $\overline{\text{CE}}$  HIGH, an End-Of-Message ( $\overline{\text{EOM}}$ ) marker is stored at the current address in memory. For a playback cycle, the address inputs provide the starting address and the device will play until an  $\overline{\text{EOM}}$  marker is encountered. The device can continue past an  $\overline{\text{EOM}}$  marker in an Operational Mode, or if  $\overline{\text{CE}}$  is held LOW in address mode. (See page 5 for more Operational Modes).

## **END-OF-MESSAGE / RUN OUTPUT (EOM)**

A nonvolatile marker is automatically inserted at the end of each recorded message. It remains there until the message is recorded over. The  $\overline{EOM}$  output pulses LOW for a period of  $T_{EOM}$  at the end of each message.

In addition, the ISD2500 series has an internal  $V_{CC}$  detect circuit to maintain message integrity should  $V_{CC}$  fall below 3.5 V. In this case,  $\overline{EOM}$  goes LOW and the device is fixed in Playback-only mode.

When the device is configured in Operational Mode M6 (Push-Button Mode), this pin provides an active-HIGH RUN signal, indicating the device is currently recording or playing. This signal can conveniently drive an LED for a visual indicator of a record or playback operation in process.

## OVERFLOW OUTPUT (OVF)

This signal pulses LOW at the end of memory space, indicating the device has been filled and the message has overflowed. The  $\overline{\text{OVF}}$  output then follows the  $\overline{\text{CE}}$  input until a PD pulse has reset the device. This pin can be used to cascade several ISD2500 devices together to increase record/playback durations.

### **MICROPHONE INPUT (MIC)**

The microphone input transfers its signal to the onchip preamplifier. An on-chip Automatic Gain Control (AGC) circuit controls the gain of this preamplifier from –15 to 24 dB. An external microphone should be AC coupled to this pin via a series capacitor. The capacitor value, together with the internal 10 K $\Omega$  resistance on this pin, determines the low-frequency cutoff for the ISD2500 series passband. See ISD's Application Information for additional information on low-frequency cutoff calculation.

## **MICROPHONE REFERENCE INPUT (MIC REF)**

The MIC REF input is the inverting input to the microphone preamplifier. This provides a noise-canceling or common-mode rejection input to the device when connected to a differential microphone.

### **AUTOMATIC GAIN CONTROL INPUT (AGC)**

The AGC dynamically adjusts the gain of the preamplifier to compensate for the wide range of microphone input levels. The AGC allows the full range of whispers to loud sounds to be recorded with minimal distortion. The "attack" time is determined by the time constant of a 5 K $\Omega$  internal resistance and an external capacitor (C2 on the schematic on page 18) connected from the AGC pin to V<sub>SSA</sub> analog ground. The "release" time is determined by the time constant of an external resistor (R2) and an external capacitor (C2) connected in parallel between the AGC Pin and V<sub>SSA</sub> analog ground. Nominal values of 470 K $\Omega$  and 4.7  $\mu$ F give satisfactory results in most cases.

### **ANALOG OUTPUT (ANA OUT)**

This pin provides the preamplifier output to the user. The voltage gain of the preamplifier is determined by the voltage level at the AGC pin.

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### **ANALOG INPUT (ANA IN)**

The analog input pin transfers its signal to the chip for recording. For microphone inputs, the ANA OUT pin should be connected via an external capacitor to the ANA IN pin. This capacitor value, together with the 3.0 K $\Omega$  input impedance of ANA IN, is selected to give additional cutoff at the low-frequency end of the voice passband. If the desired input is derived from a source other than a microphone, the signal can be fed, capacitively coupled, into the ANA IN pin directly.

### **EXTERNAL CLOCK INPUT (XCLK)**

The external clock input for the ISD2500 devices has an internal pull-down device. These devices are configured at the factory with an internal sampling clock frequency centered to  $\pm 1$  percent of specification. The frequency is then maintained to a variation of  $\pm 2.25$  percent over the entire commercial temperature and operating voltage ranges. The internal clock has a  $\pm 5$  percent tolerance over the industrial temperature and voltage range. A regulated power supply is recommended for industrial temperature range parts. If greater precision is required, the device can be clocked through the XCLK pin as follows:

Table 1: External Clock Sample Rates

Part Number	Sample Rate	Required Clock
ISD2532	8.0 KHz	1024 KHz
ISD2540	6.4 KHz	819.2 KHz
ISD2548	5,3 KHz	682.7 KHz
ISD2564	4.0 KHz	512 KHz

These recommended clock rates should not be varied because the antialiasing and smoothing filters are fixed, and aliasing problems can occur if the sample rate differs from the one recommended. The duty cycle on the input clock is not critical, as the clock is immediately divided by two. If the XCLK is not used, this input must be connected to ground.

### SPEAKER OUTPUTS (SP+/SP-)

All devices in the ISD2500 series include an on-chip differential speaker driver, capable of driving 50 mW into 16  $\Omega$  from AUX IN (12.2 mW from memory).

The speaker outputs are held at  $V_{SSA}$  levels during record and power down. It is therefore not possible to parallel speaker outputs of multiple ISD2500 devices or the outputs of other speaker drivers.

**NOTE** Connection of speaker outputs in parallel may cause damage to the device.

A single output may be used alone (including a coupling capacitor between the SP pin and the speaker). These outputs may be used individually with the output signal taken from either pin. Using the differential outputs results in a 4 to 1 improvement in output power.

**NOTE** Never ground or drive an unused speaker output.

## **AUXILIARY INPUT (AUX IN)**

The Auxiliary Input is multiplexed through to the output amplifier and speaker output pins when  $\overline{CE}$  is HIGH, P/ $\overline{R}$  is HIGH, and playback is currently not active or if the device is in playback overflow. When cascading multiple ISD2500 devices, the AUX IN pin is used to connect a playback signal from a following device to the previous output speaker drivers. For noise considerations, it is suggested that the auxiliary input not be driven when the storage array is active.

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